

*All times CT	LPC-23 Agenda – 22 March	
8:00 a.m.	Welcome/Opening Remarks	Maj General James Sears Jr.
8:15 a.m.	Keynote Speaker	Dr. Todd Fore
8:45 a.m.	BREAK	
9:00 a.m.	Cultivating a Growth Mindset: Foundations for Lifelong Learning and Performing - A growth mindset underlies persistence of lifelong learning, development, and sustainable peak performance. In this presentation, we will discuss the cultivation of a growth mindset for both skill-related domains and character attributes.	Dr. Brittany Loney
10:00 a.m.	Using Action Research to Lead Informed Change in Our Classrooms – The discussion will cover the cyclical nature of action research and how to implement it in a classroom setting to solve problems and increase instructor efficacy. Participants will leave with concrete ways to learn through their conduct by reflecting on what they would like to change and develop themselves professionally by exploring the instructional practices of others in their field and controlled experimentation in their classrooms.	Ms. Jody Cicek
11:00 a.m.	SCALE-UP in Virtual Learning Environments - Attendees will gain tips, tools, and techniques to design student-centered active learning in virtual learning environments. In addition, attendees will see the AGILE training development model and QM rubric applied to online training development to produce more impactful learning experiences in less time.	Dr. Tim Boileau
11:30 a.m.	LUNCH	
1:00 p.m.	Utility and Policy of Games for Training and Education – This session will provide an overview of Department of the Air Force policy on games for Training and Education then segue to demystify how games are defined in Training and Education and how they are and can be implemented in a classroom through virtually hands on immersive experience.	Mr. Christian J. Ramthun Dr. Maurice "Duc" Duclos Mr. Andrew "Buster" Crabb Dr. Letitia Haynes
2:00 p.m.	A Multi-method Learning Framework for Multi-capable Airmen – This session will propose a research-based theoretical learning model for use in Air Force point-of-need training for MCAs that must perform expeditionary tasks outside their specialty in support of ACE. The model integrates situated learning (SL)-based virtual reality (VR) training, using experiential learning as a process in MCA instructional design.	Dr. Richard Ayers
2:30 p.m.	BREAK	

2:45 p.m.	Rapid Re-Design for Enhanced Online Engagement: Resident to Remote Delivery – The session features a demonstration of a tool for simplifying and enhancing efficiency in assignments and feedback, while highlighting innovative applications of the Community of Inquiry framework (CoI) and associated enhancements for student engagement. Learn how the Leadership Development Center team integrated CoI engagement design with Human Performance Technology by considering organizational and individual factors.	Mr. Lewis Bomar Dr. Anne Niccoli
3:45 p.m.	Professional Development for a Modern-Age Training Instructor – The session will feature Socratic-Led discussion between novice learning professionals and educational Subject-Matter Experts relating to the Professional Development of a Modern-Age Training Instructor. Let's turn intentions into intentional actions together!	Ms. Audrery Herwig – Mendoza Ms. Georgia Iseri

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8:00 a.m.	Welcome/Opening Remarks	Dr. Wendy Walsh
8:30 a.m.	Learning in the Stream of Work and Life - Lifelong learning is the norm; to complement formal education and training, Airmen and civilians need to learn, develop, and grow within the rhythm of their daily lives. In this talk, the presenter will discuss specific technologies and learning techniques that can optimize learning experiences embedded within the steam of work and life.	Dr. Sae Schatz
9:30 a.m.	BREAK	
9:45 a.m.	Exploring Board and Table Games for Professional Military Education (PME) — The presenter will discuss experiences exploring, testing, and analyzing commercial board/table games, and Kingfish ACE which is a custom Agile Combat Employment game invent by an AF Officer. The panel will then take questions in an open conversation around the academic use of board/table games for learning.	Mr. Bradley Aldridge Dr. Toni Hawkins-Scribner Lt Col Nicolais Chighizola Lt Col David Manrrique Maj Patrick L. Skaife
10:45 a.m.	Engagement Against All Odds – The session will feature strategies to increase engagement in training so that participants are able to apply new skills learned in training on the job.	Ms. Cecilia Zaks Mr. Bradley Clark
11:15 a.m.	Student-Centered Instructor Observations: Assessing Key Instructor Competencies at Air University - This presentation shares a promising new practice for content- and proficiency-agnostic observations of instructor performance in student-centered military learning environments. The Air University Teaching & Learning Center will share a mastery learning-based rubric for instructor observation with 11 critical teaching behaviors.	Dr. Megan J. Hennessey
11:45 a.m.	Training through collaboration and culture: a people first approach - A new and easily adoptable approach to developing individuals within pre-existing training systems. Usable techniques and methodologies for both those inside and outside the classroom. Lessons and advice from real world application.	TSgt Adrian Hays
12:15 p.m.	LUNCH	
1:15 p.m.	Understanding Your Why – The purpose of this session is to help attendees realize their most important values, what fuels their passions, and unlock their purpose to discover their "why."	TSgt Michael Yearby

1:45 p.m.	Virtual Reality Classroom - A Hybrid Approach to Professional Military Education - The Classroom of the Future will require students and faculty to embrace aspects of the metaverse. The demonstration of Air University's Immersive Learning and Simulation Research Task Force elective will demonstrate how multi-user virtual reality (VR) platforms have been used with a hybrid (resident and online student) classroom and how this approach of VR platforms can be applied across other PME programs.	Dr. Andrew Clayton
2:45 p.m.	BREAK	
3:00 p.m.	Aligning Adult-Learning Best Practices with Outcomes-Based Military Education - Implementing outcomes-based military education (OBME) may seem daunting, but adult-learning theory offers practical ways forward. This presentation will align OBME with adult-learning strategies to offer immediate applications for learning professionals in any environment, including strategies for motivation, learner-centeredness, and authentic assessment.	Ms. Meg Varney
3:30 p.m.	Insights from an Education Technology Faculty Learning Community - Faculty Learning Communities (FLC)s can effectively address the challenges of using education technology in diverse learning environments. This session will share the FLC model used to launch the education technology learning community at the Air Force Institute of Technology and highlight the insights gained through the process.	Mr. Jonathan Zemmer Dr. Alice Grimes
4:00	Closing Remarks	Ms. Dana Horn

For more event information, <u>click here</u>.